

# Serverless PHP

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happyr<sup>♥</sup>

# Serverless

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# Why?

# How?

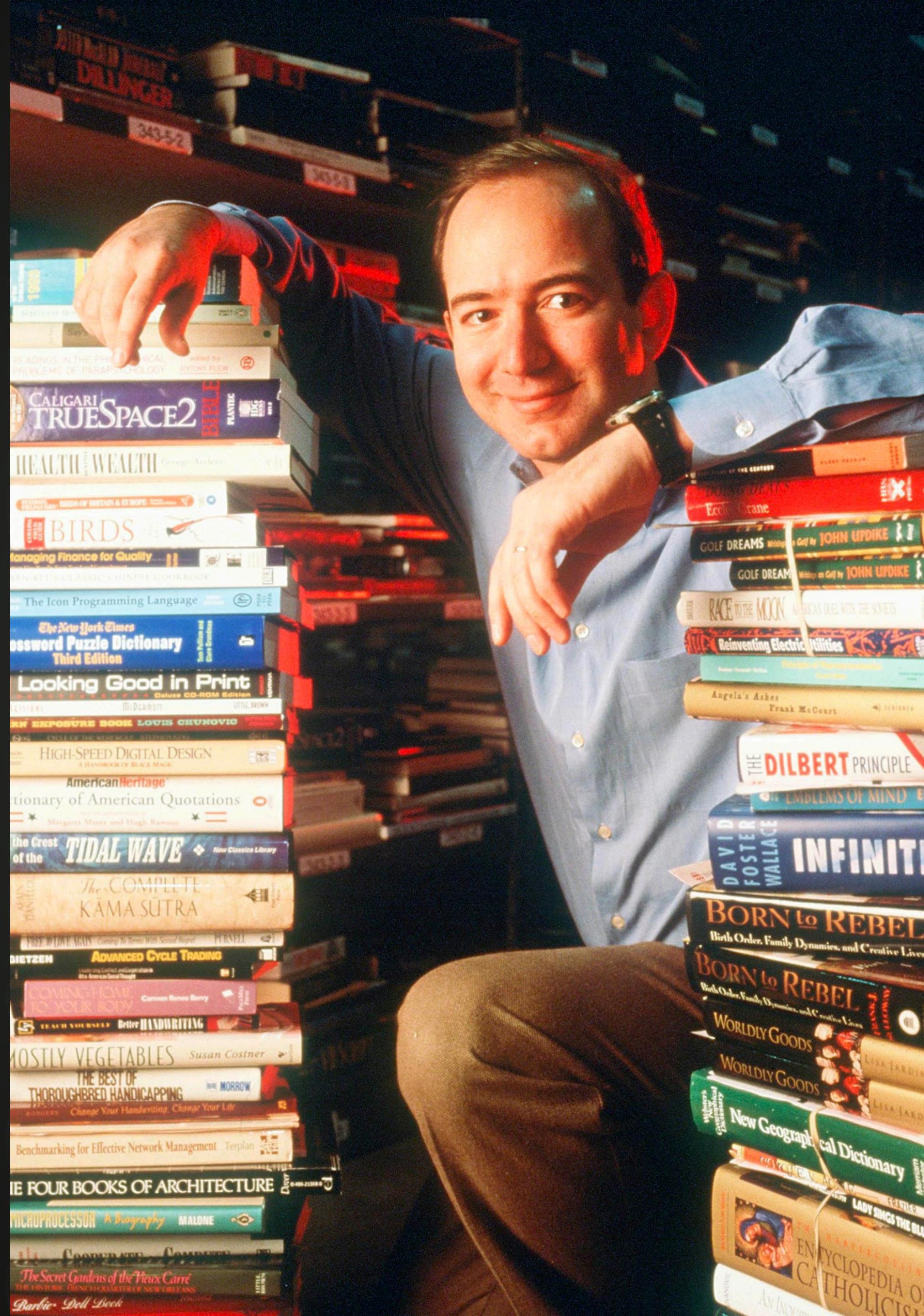
# There are still servers

# Fake History

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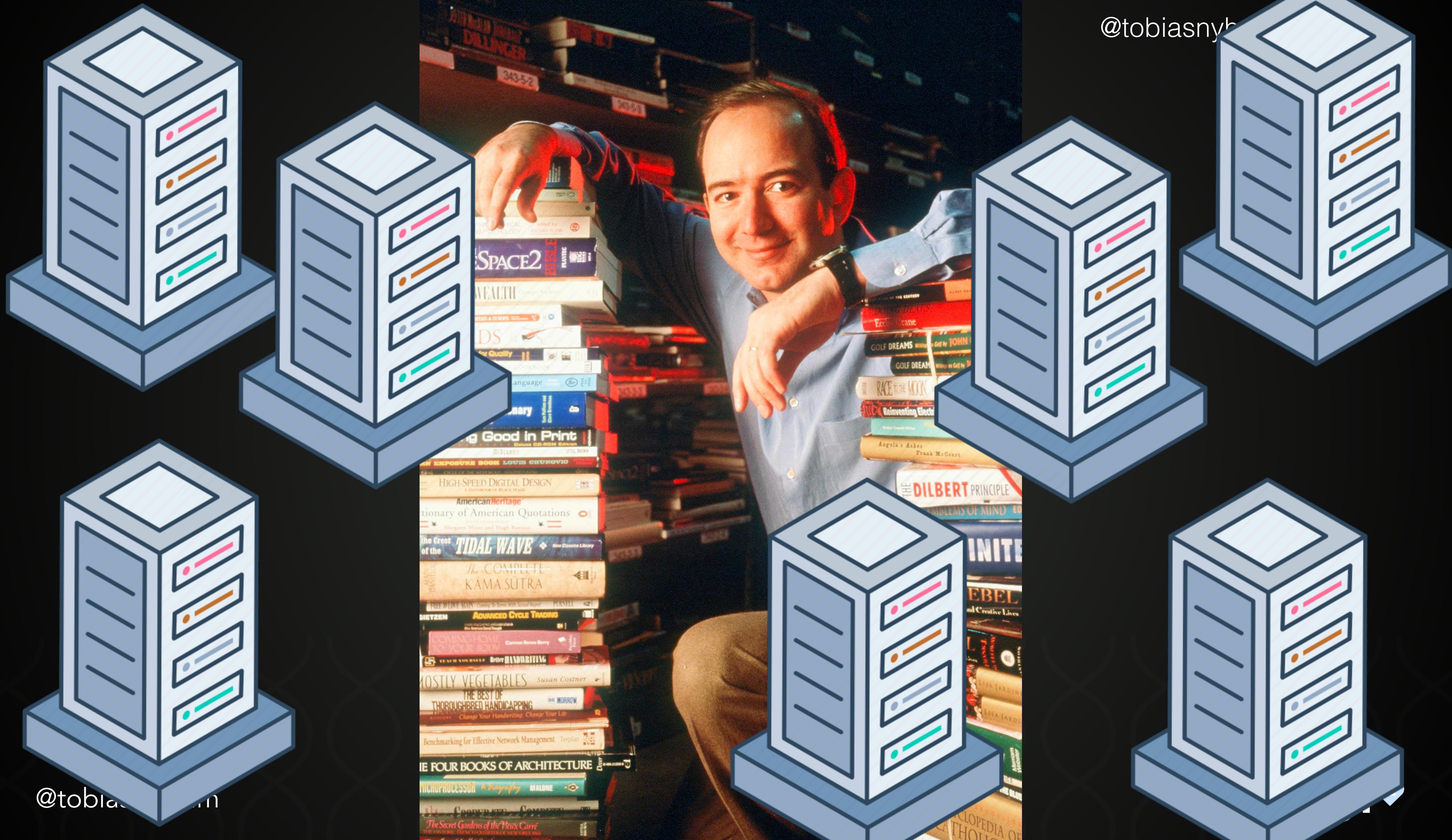
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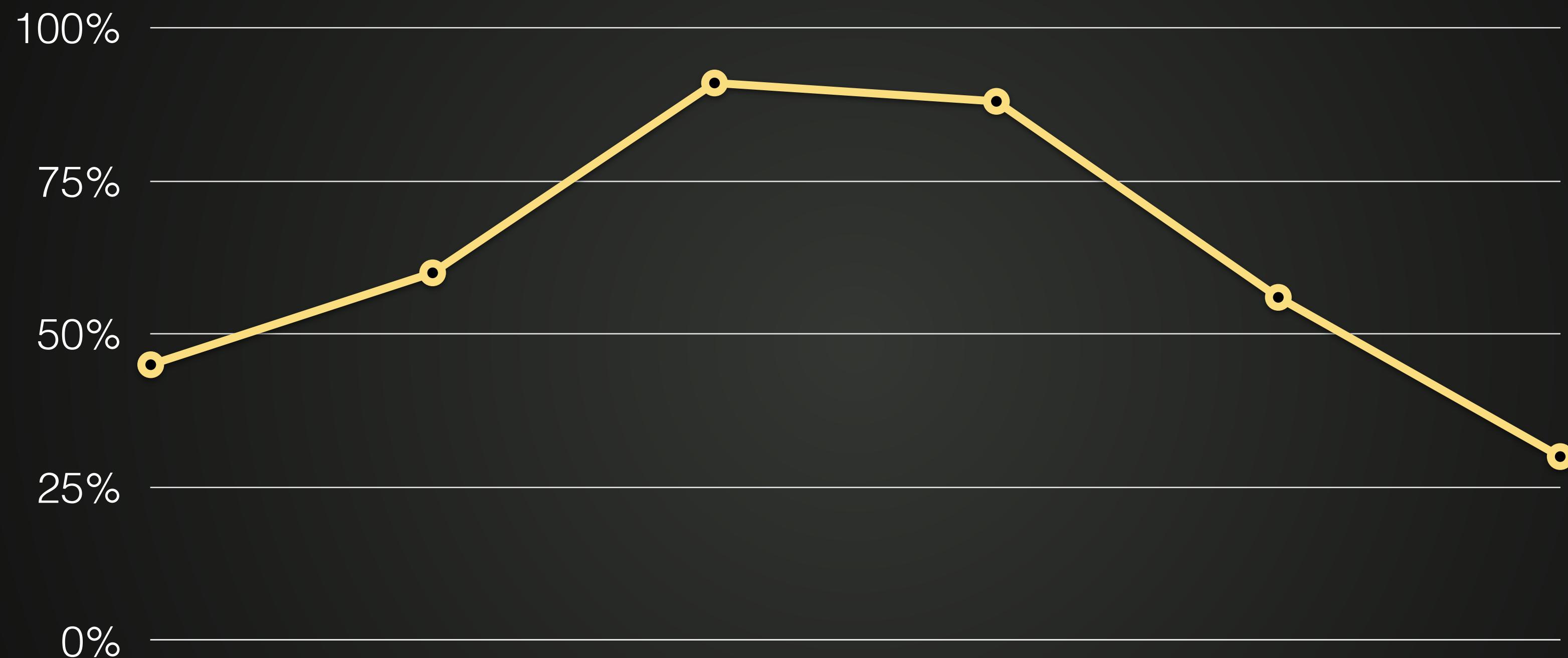
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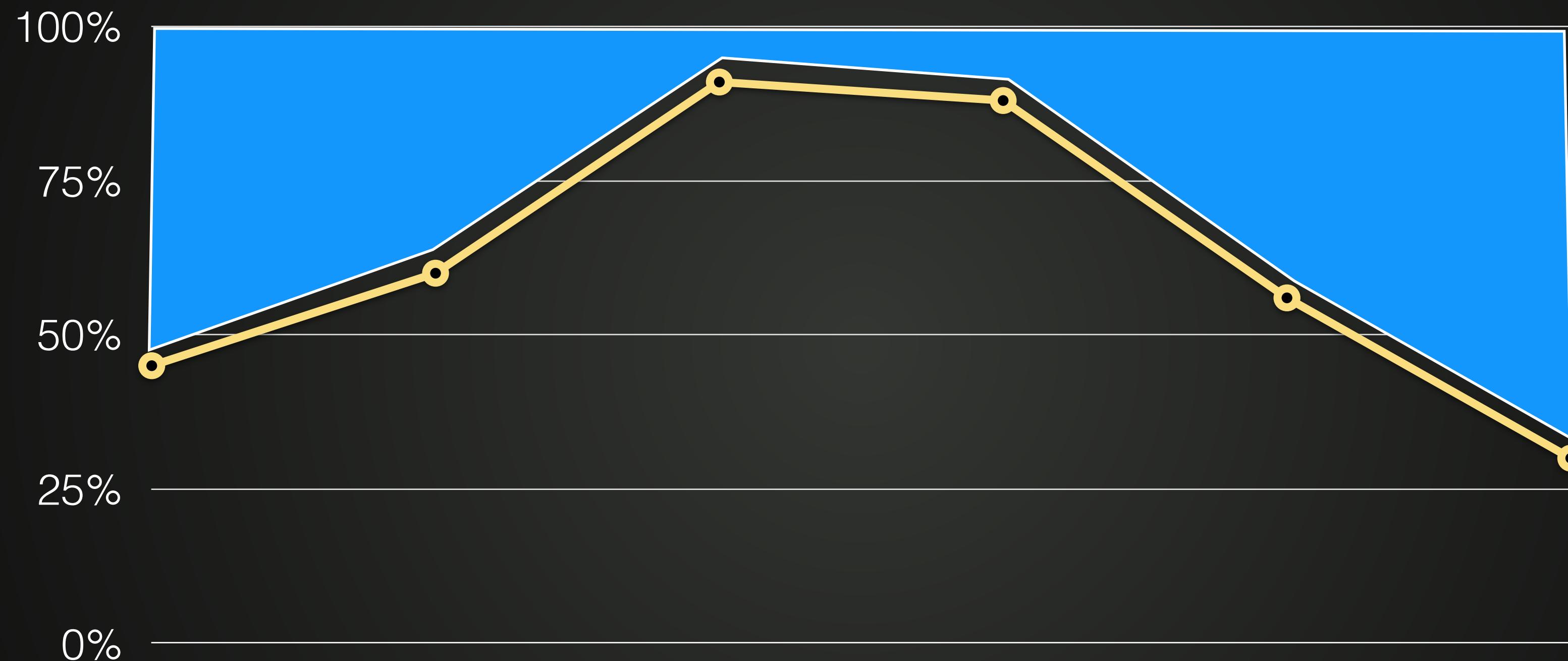


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# Machine usage



# Machine usage



# AWS Lambda

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# AWS Lambda

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# Fall 2018

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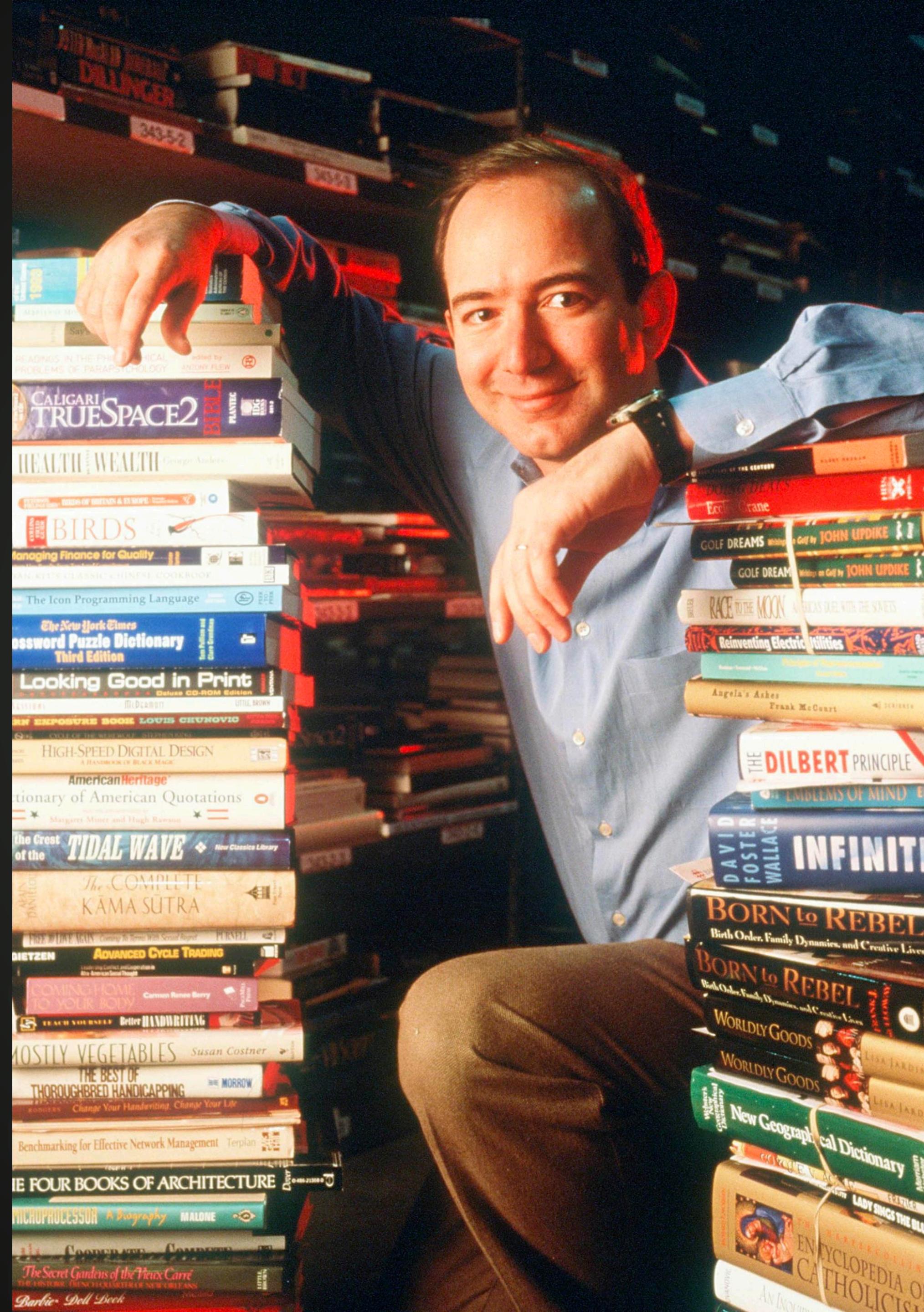
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```
function exec(cmd, handler)
{
  const childfork = require('child_process');

  return childfork.exec(cmd, handler);
}

exec("/usr/bin/php " + filename, myHandler);
```

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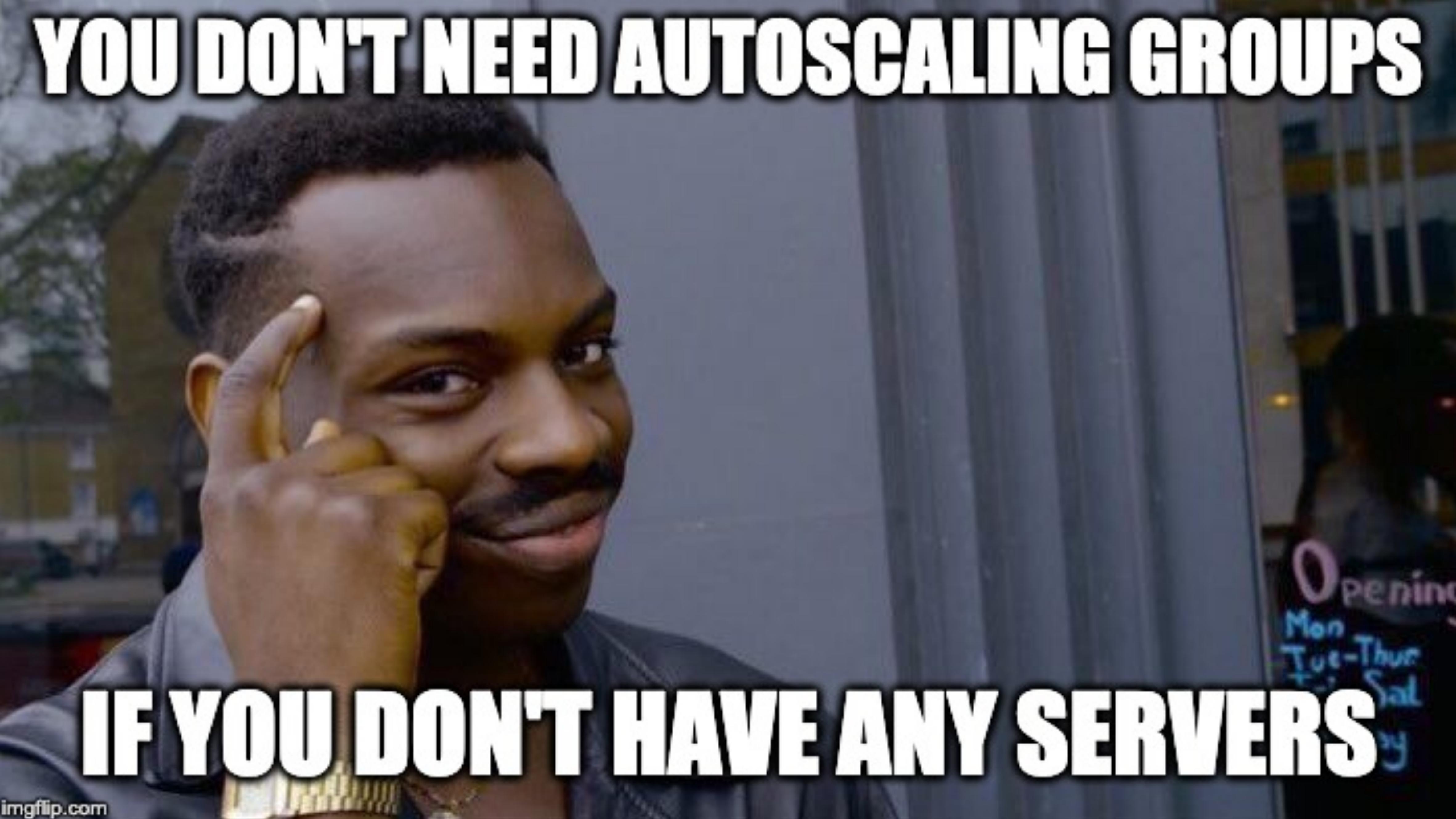
**FROM amazonlinux:2018.03**

# Why?

# 3 killer reasons for Serverless

- Scales
- Cheap
- Easy to setup



A meme featuring a man from the TV show Arrested Development pointing his finger at the viewer. He has a serious, slightly smug expression. The background is a blurred city street at night.

**YOU DON'T NEED AUTOSCALING GROUPS**

**IF YOU DON'T HAVE ANY SERVERS**

```
<?php  
  
function foo($x)  
{  
    return ($x >= 1) && ($x <= 1) && ($x != 1);  
}
```

foo( 1.

)

Submit

Score: 2

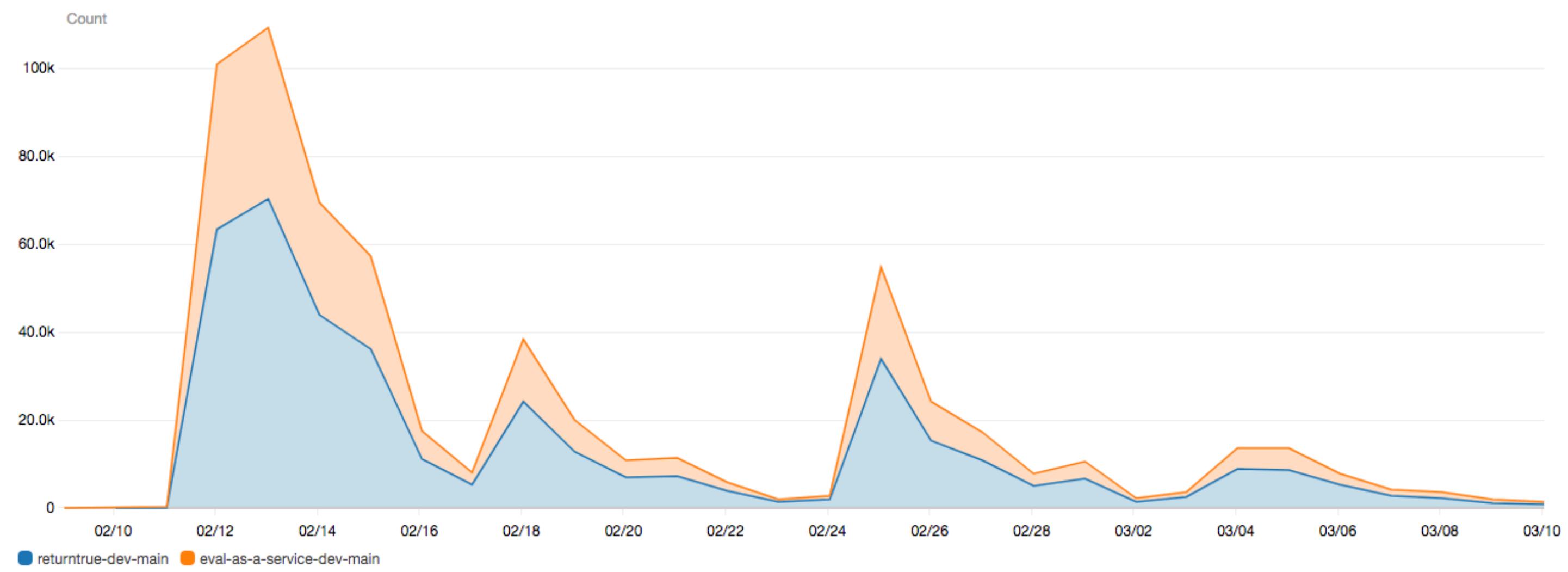
true

Well done! Move to the [next step](#)

# Return true to win

[returntrue.win](http://returntrue.win)

Matthieu Napoli



400k HTTP requests  
650k executions

Matthieu Napoli

# Show some code

```
$ composer req bref/bref
```

```
require __DIR__.'vendor/autoload.php';

λ(function (array $event) {
    return 'hello ' . $event['name'];
}) ;
```

```
$ composer req bref/bref
```

```
require __DIR__.'vendor/autoload.php';

lambda(function (array $event) {
    return 'hello ' . $event['name'];
}) ;
```

```
#!/bin/sh

# Fail on error
set -e

while true
do
    # We redirect stderr to stdout so that everything
    # written on the output ends up in Cloudwatch automatically
    /opt/bin/php $LAMBDA_TASK_ROOT/$_HANDLER 2>&1
done
```

# Serverless is easy

```
service: app
provider:
  name: aws
  runtime: provided
plugins:
  - ./vendor/bref/bref
functions:
  website:          ..
    handler: index.php
    layers:
      - ${bref:layer.php-73-fpm}
# Configuration of API Gateway
events:
  - http: 'ANY /'
  - http: 'ANY /{proxy+}'
```

```
echo 'hello world';
```

```
#!/opt/bin/php
<?php declare(strict_types=1);

use Bref\Runtime\LambdaRuntime;
use Bref\Runtime\PhpFpm;

$appRoot = getenv('LAMBDA_TASK_ROOT');
require $appRoot . '/vendor/autoload.php';

$lambdaRuntime = LambdaRuntime::fromEnvironmentVariable();
$handler = $appRoot . '/' . getenv('_HANDLER');

$phpFpm = new PhpFpm($handler);
$phpFpm->start();

while (true) {
    $lambdaRuntime->processNextEvent(function ($event) use ($phpFpm): array {
        $response = $phpFpm->proxy($event);

        $multiHeader = array_key_exists('multiValueHeaders', $event);
        return $response->toApiGatewayFormat($multiHeader);
    });

    try {
        $phpFpm->ensureStillRunning();
    } catch (\Throwable $e) {
        echo $e->getMessage();
        exit(1);
    }
}
```

@tobiasnyholm echo \$e->getMessage();  
exit(1);

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```
use Bref\Runtime\LambdaRuntime;
use Bref\Runtime\PhpFpm;

$appRoot = getenv('LAMBDA_TASK_ROOT');
require $appRoot . '/vendor/autoload.php';

$lambdaRuntime = LambdaRuntime::fromEnvironmentVariable();
$handler = $appRoot . '/' . getenv('_HANDLER');

$phpFpm = new PhpFpm($handler);
$phpFpm->start();

while (true) {
    $lambdaRuntime->processNextEvent(function ($event) use ($phpFpm): array {
        $response = $phpFpm->proxy($event);

        $multiHeader = array_key_exists('multiValueHeaders', $event);
        return $response->toApiGatewayFormat($multiHeader);
    });

    try {
        $phpFpm->ensureStillRunning();
    } catch (\Throwable $e) {
        echo $e->getMessage();
        exit(1);
    }
}
```

# Serverless is easy

# Only /tmp is writeable

```
class Kernel
{
    // ...
    public function getLogDir()
    {
        // When on the lambda only /tmp is writeable
        if (getenv('LAMBDA_TASK_ROOT') !== false) {
            return '/tmp/log/';
        }

        return $this->getProjectDir().'/var/log';
    }

    public function getCacheDir()
    {
        // When on the lambda only /tmp is writeable
        if (getenv('LAMBDA_TASK_ROOT') !== false) {
            return '/tmp/cache/'.$this->environment;
        }

        return $this->getProjectDir().'/var/cache/'.$this->environment;
    }
}
```

# Bref with Laravel

<https://bref.sh/docs/frameworks/laravel.html>

# Cold starts

```
service: app
provider:
  name: aws
  runtime: provided
plugins:
  - ./vendor/bref/bref
functions:
  website:
    handler: index.php
    layers:
      - ${bref:layer.php-73-fpm}
# Configuration of API Gateway
events:
  - http: 'ANY /'
  - http: 'ANY /{proxy+}'
  - schedule:
      rate: rate(5 minutes)
      input:
        warmer: true
```

# Cron

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```
require __DIR__ . '/vendor/autoload.php';

lamba(function (array $event) {
    return 'hello ' . $event['name'];
}) ;
```

---

```
events:
  - schedule:
      schedule: cron(0/1 * * * ? *)
      input:
        foo: bar
```

# PHP extensions

## # Extensions installed and enabled

- Core
- libxml
- session
- bcmath
- mbstring
- SimpleXML
- ctype
- mysqli
- sodium
- curl
- mysqlnd
- SOAP
- date
- opcache
- sockets
- dom
- openssl
- SPL
- exif
- pcntl
- sqlite3
- fileinfo
- pcre
- standard
- filter
- PDO
- tokenizer
- ftp
- pdo\_sqlite
- xml
- gettext
- Phar
- xmlreader
- hash
- posix
- xmlwriter
- iconv
- readline
- zlib
- json
- Reflection

## # Extensions installed but disabled by default

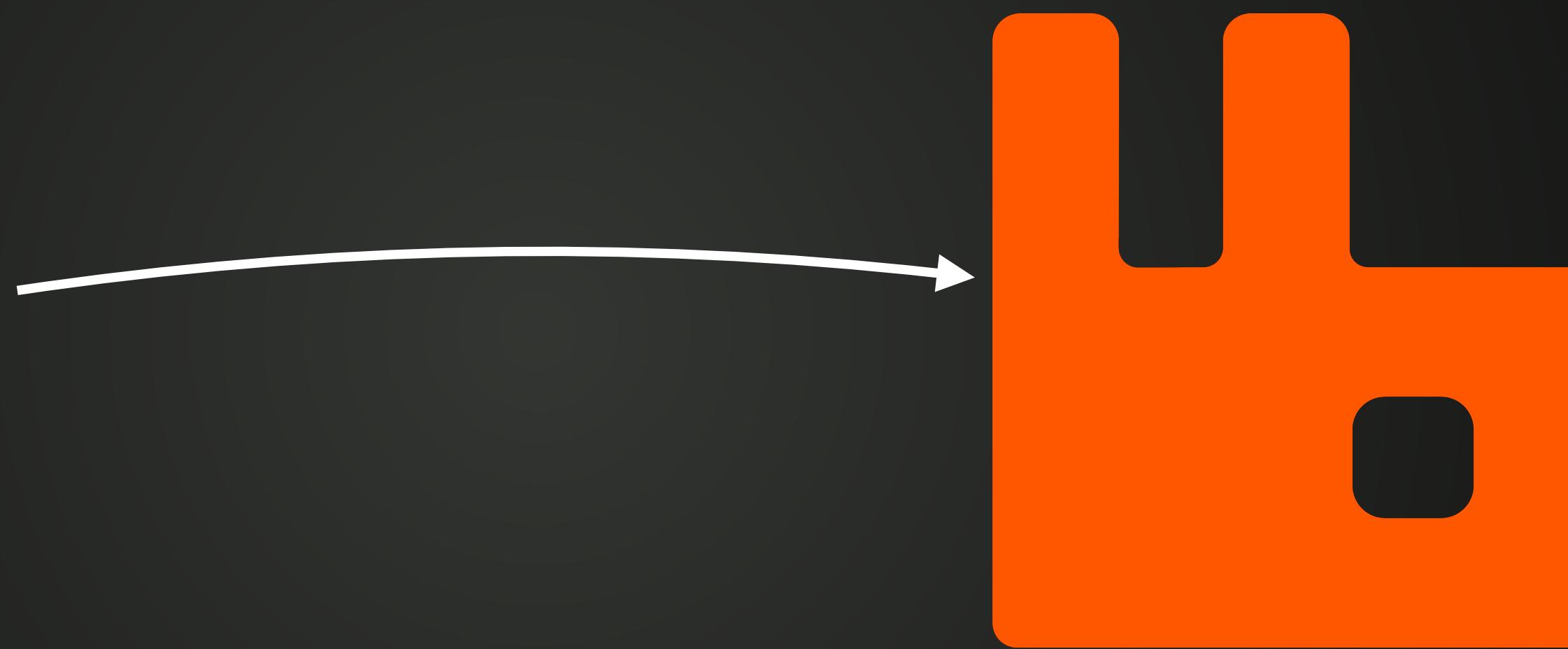
- **intl** - Internationalization extension (referred as Intl) is a wrapper for ICU library, enabling PHP programmers to perform various locale-aware operations.
- **APCu** - APCu is APC stripped of opcode caching.
- **phpredis** - The phpredis extension provides an API for communicating with the Redis key-value store.
- **PostgreSQL PDO Driver** - PDO\_PGSQl is a driver that implements the PHP Data Objects (PDO) interface to enable access from PHP to PostgreSQL databases.
- **MySQL PDO Driver** - PDO\_MYSQL is a driver that implements the PHP Data Objects (PDO) interface to enable access from PHP to MySQL databases.
- **Mongodb** - Unlike the mongo extension, this extension is developed atop the » libmongoc and » libbson libraries. It provides a minimal API for core driver functionality: commands, queries, writes, connection management, and BSON serialization.
- **pthreads** - pthreads is an object-orientated API that provides all of the tools needed for multi-threading in PHP. PHP applications can create, read, write, execute and synchronize with Threads, Workers and Threaded objects.







My App



# PHP extensions

<http://developer.happyr.com/newrelic-on-bref-aws-lambda>

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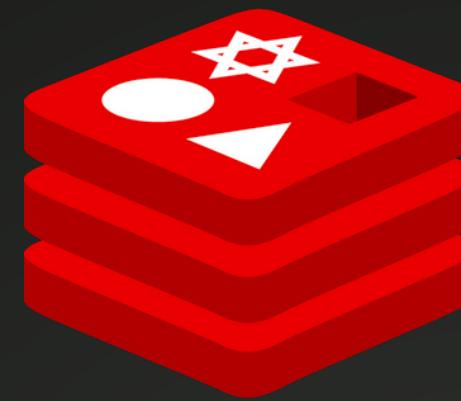
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# Architecture

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Front door



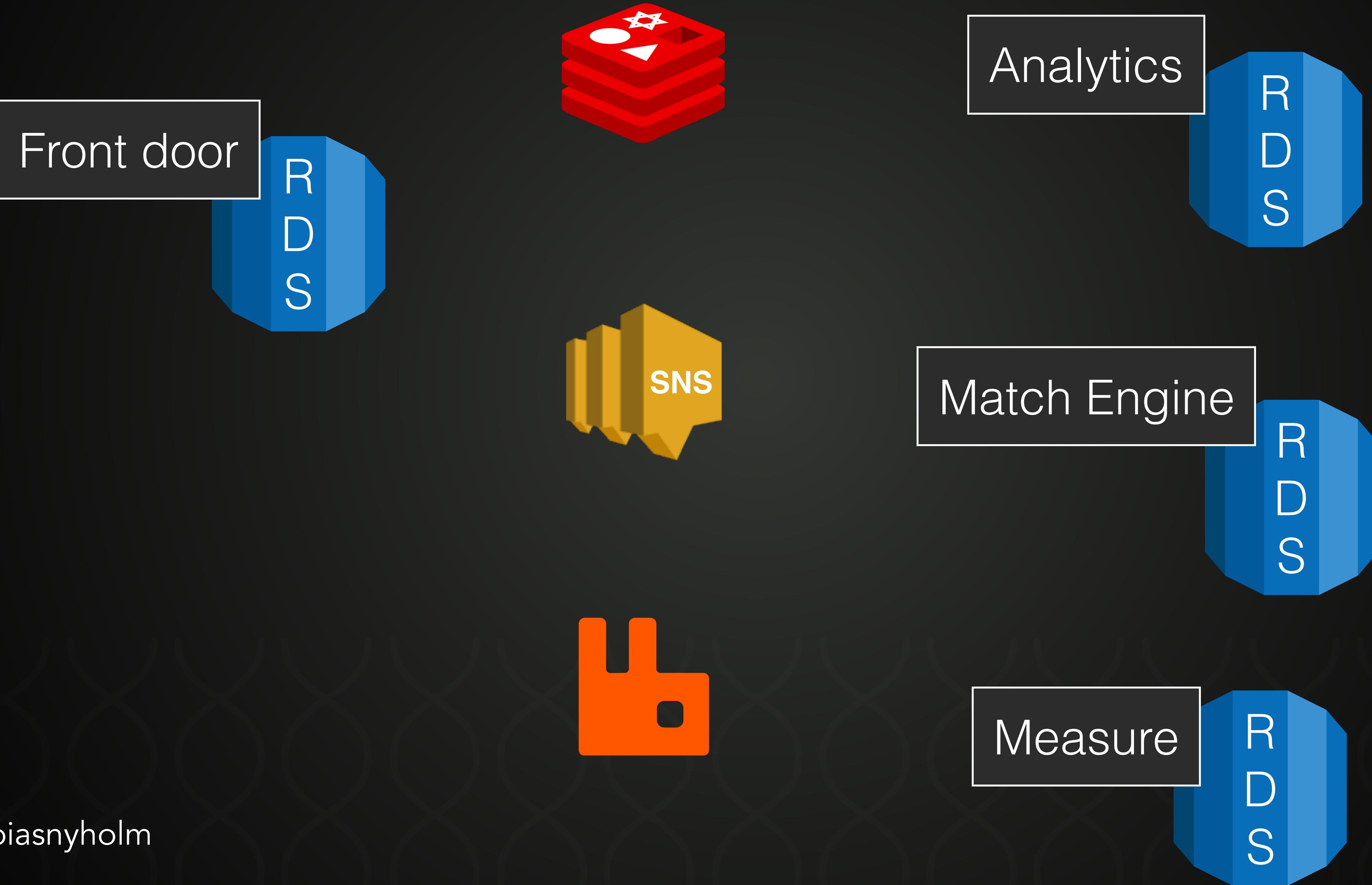
Analytics



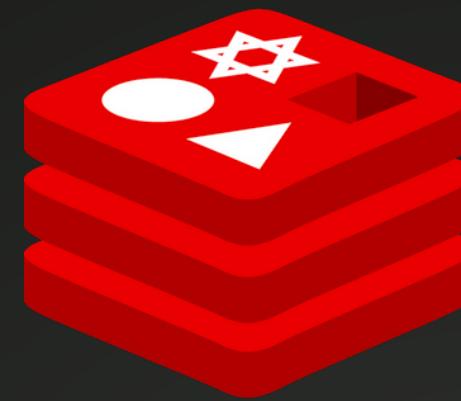
Match Engine



Measure



Front door



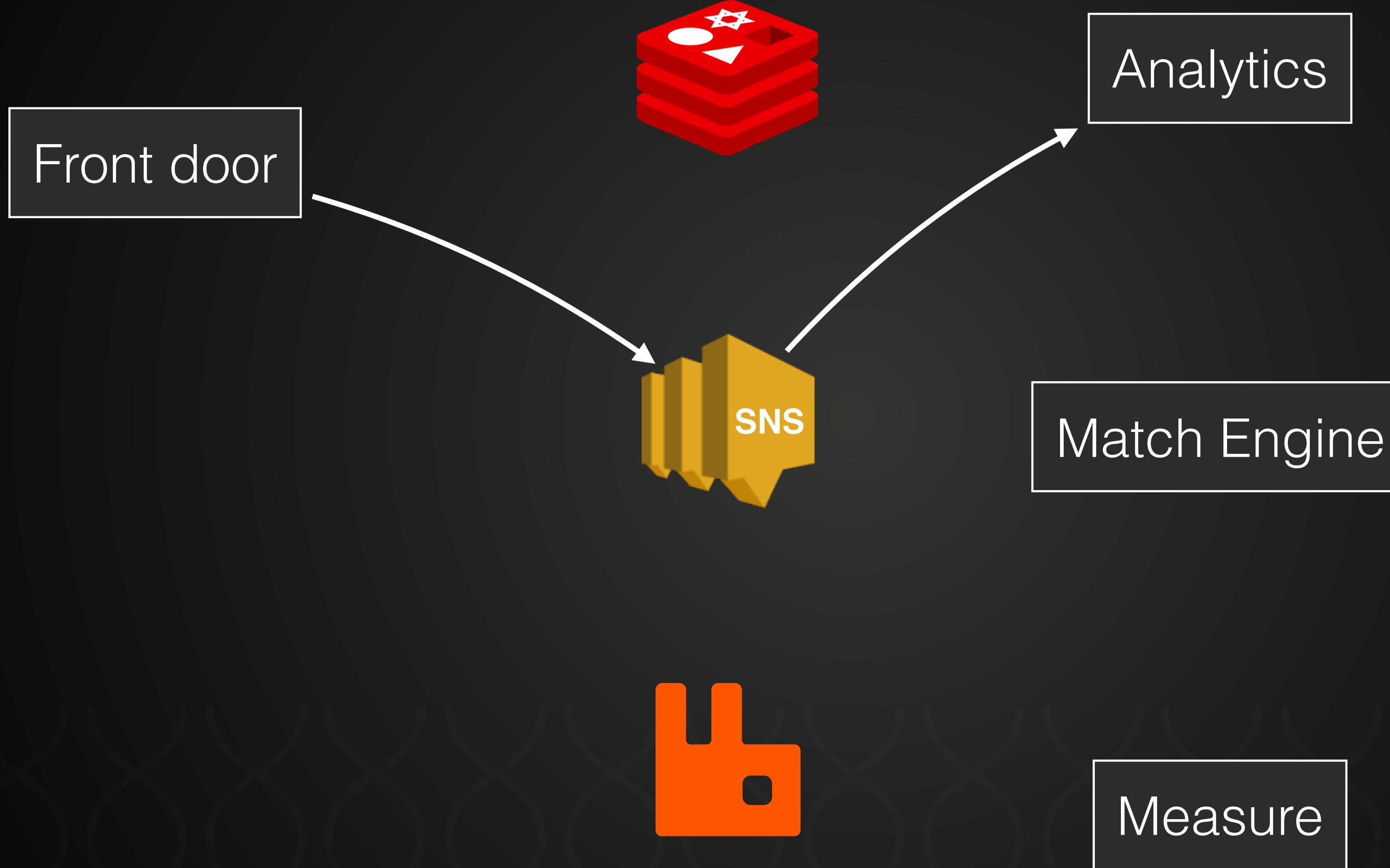
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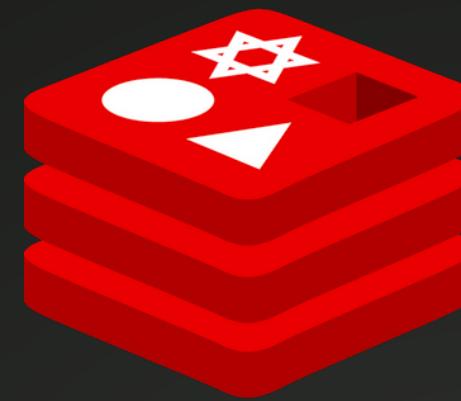
Match Engine



Measure



Front door



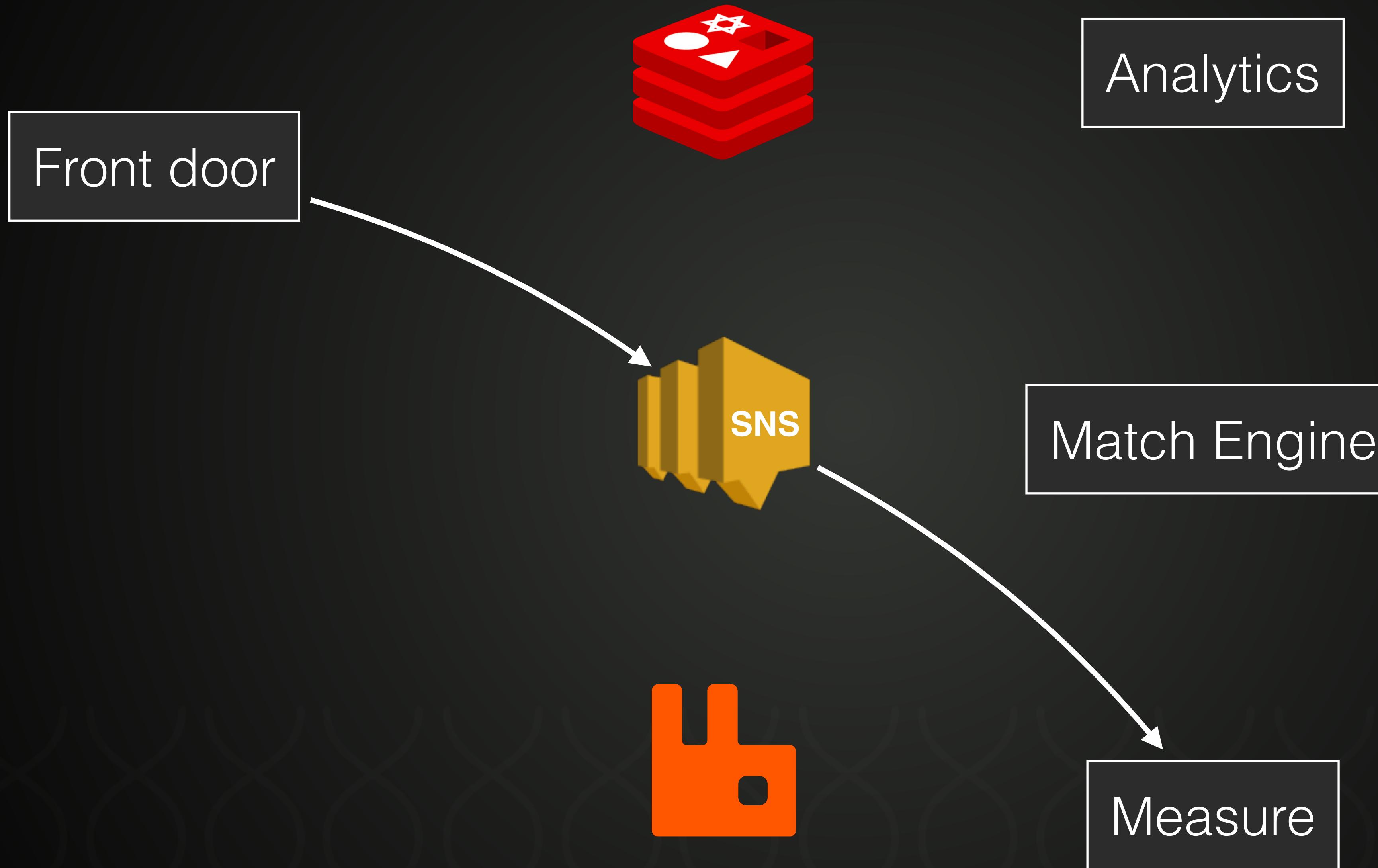
Analytics



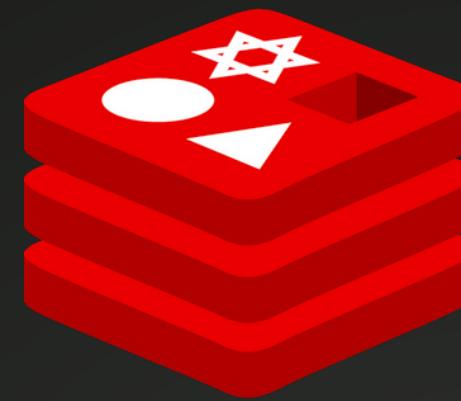
Match Engine



Measure



Front door



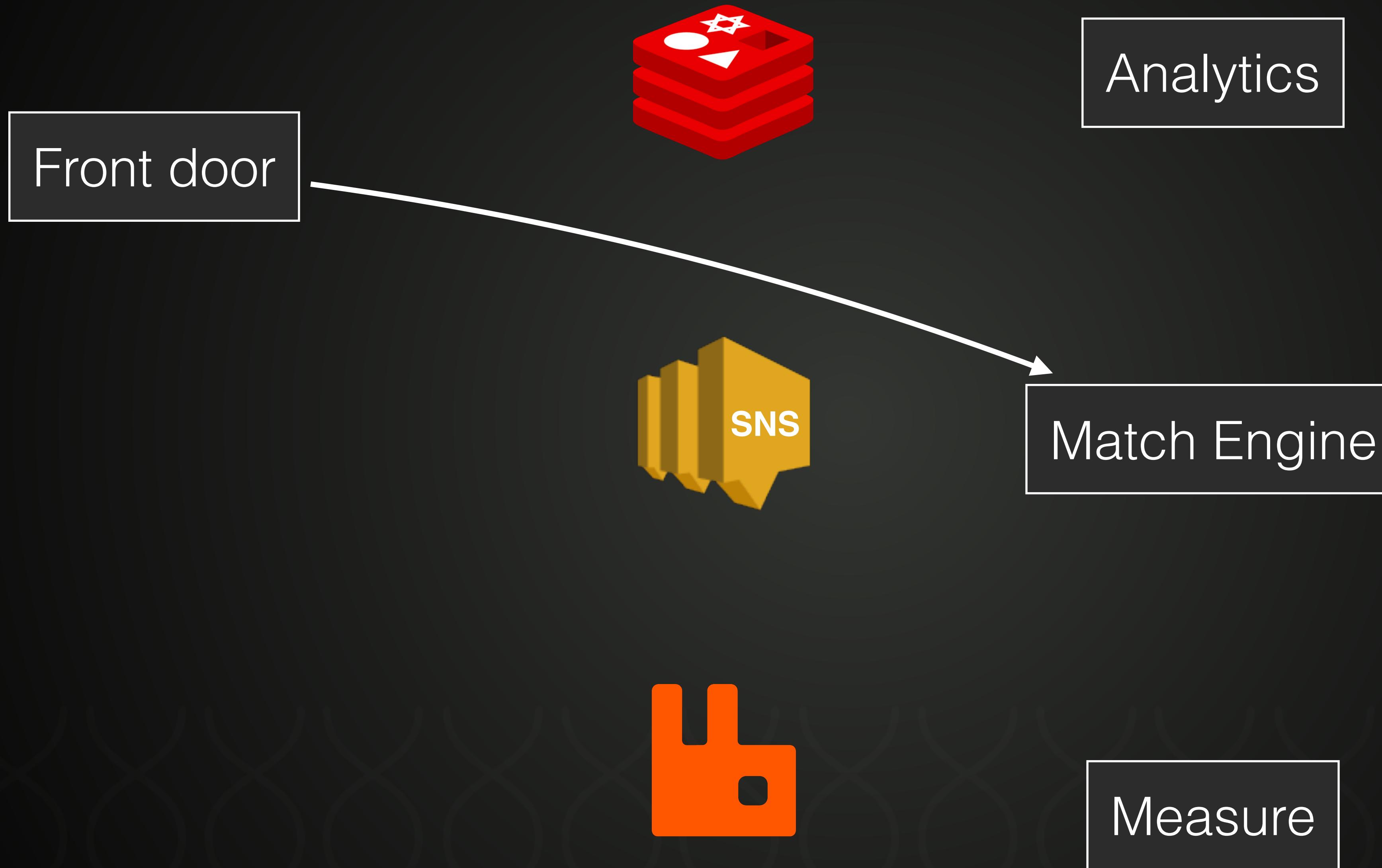
Analytics



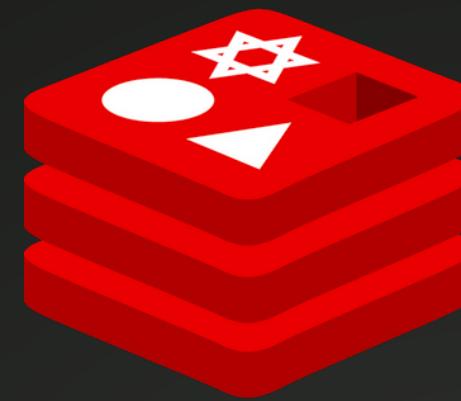
Match Engine



Measure



Front door



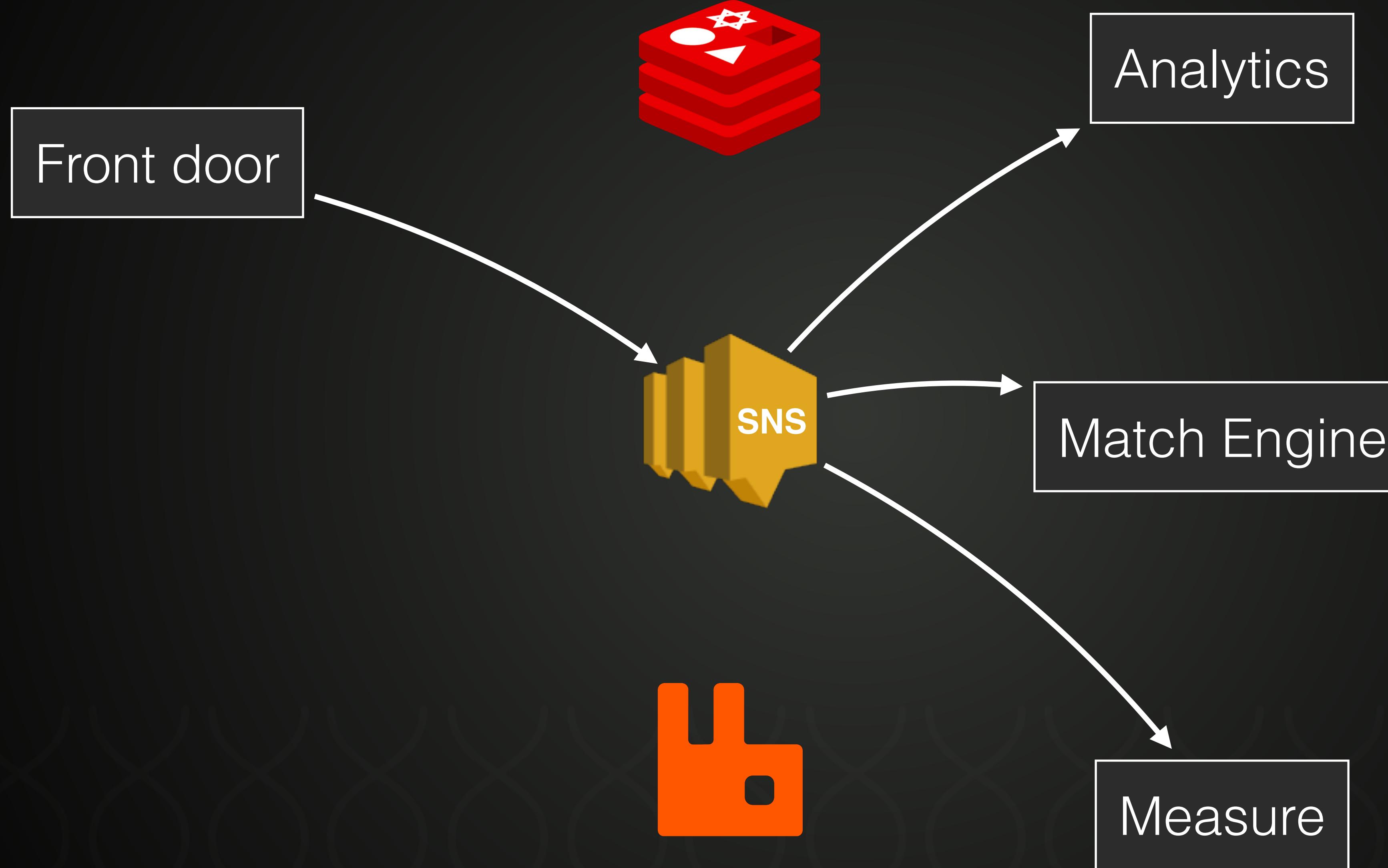
Analytics



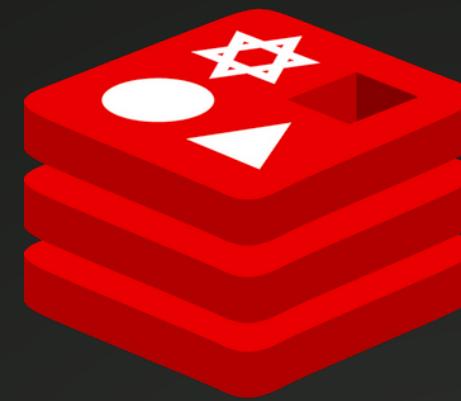
Match Engine



Measure



Front door



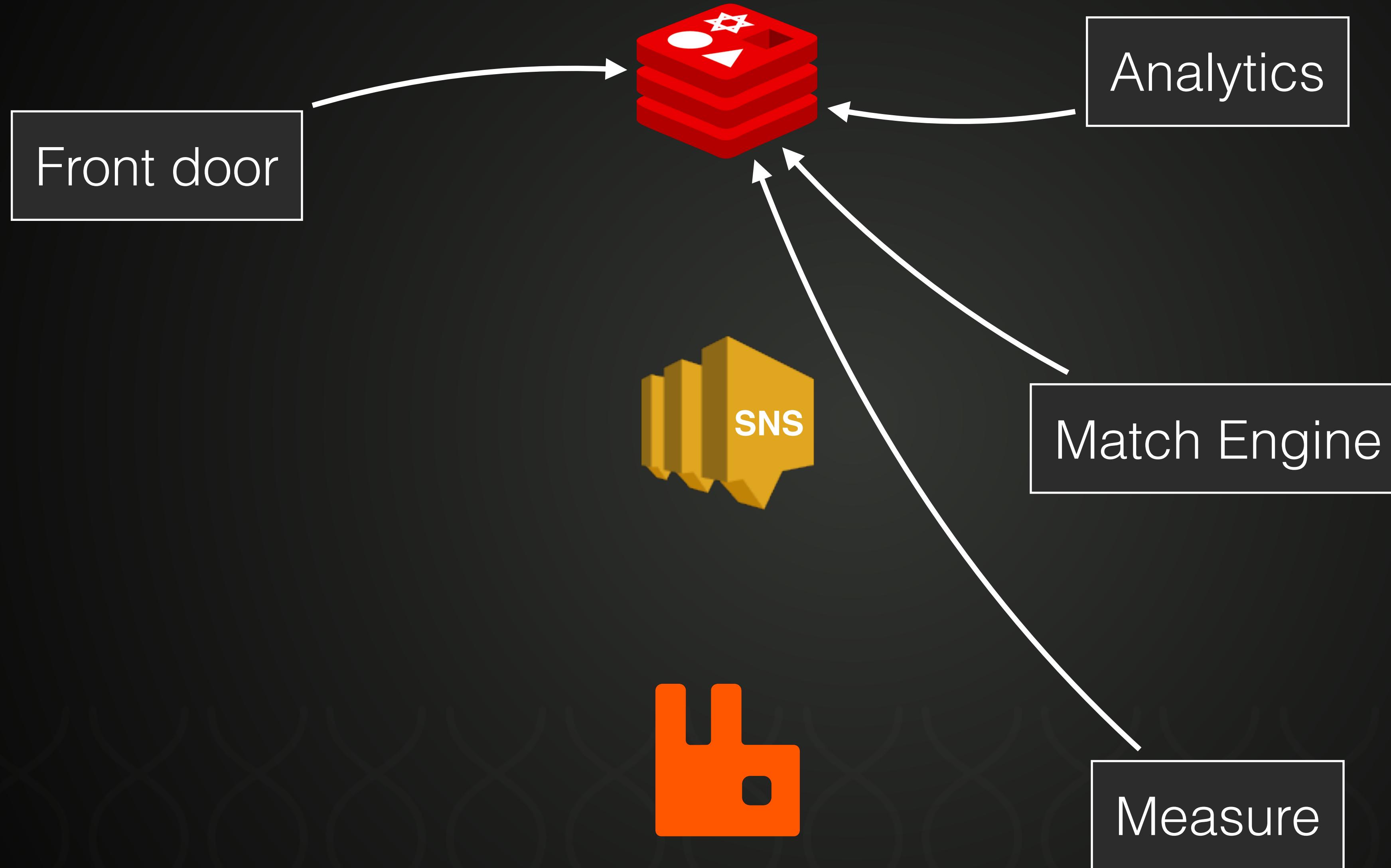
Analytics

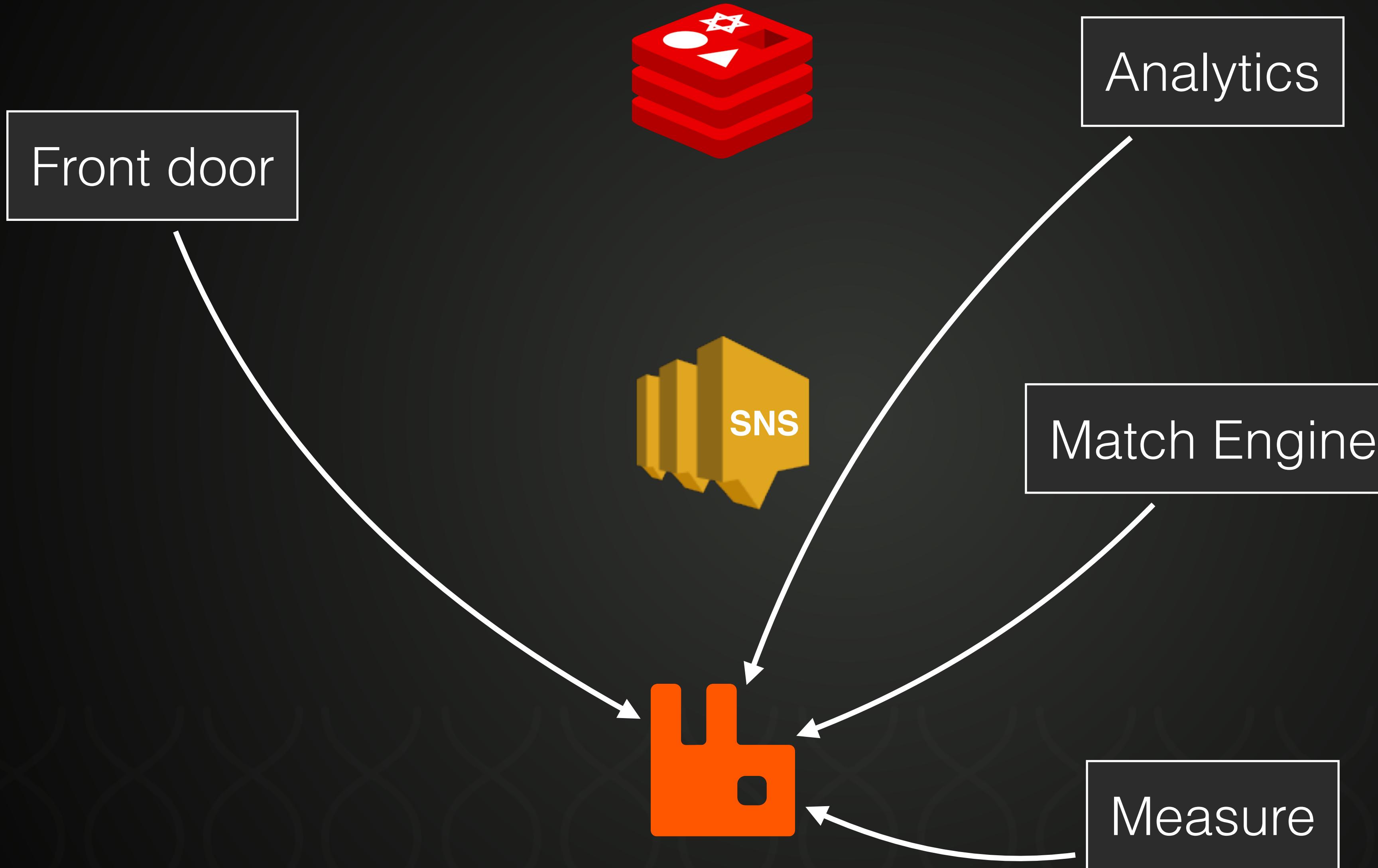


Match Engine

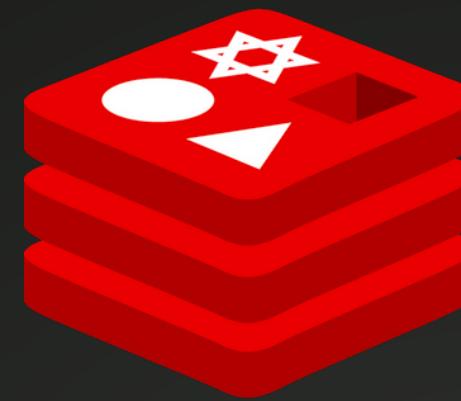


Measure





Front door



Analytics

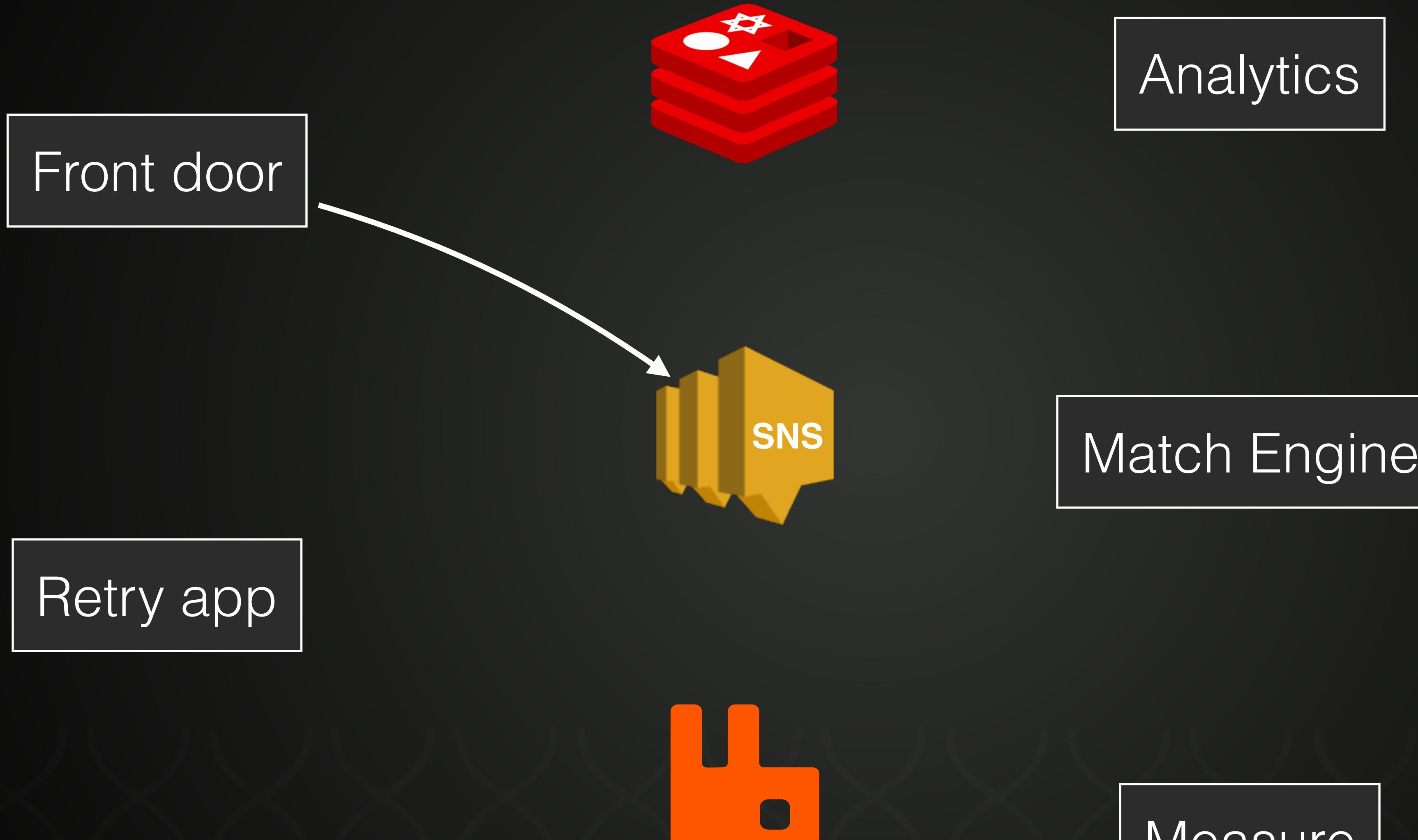
Retry app

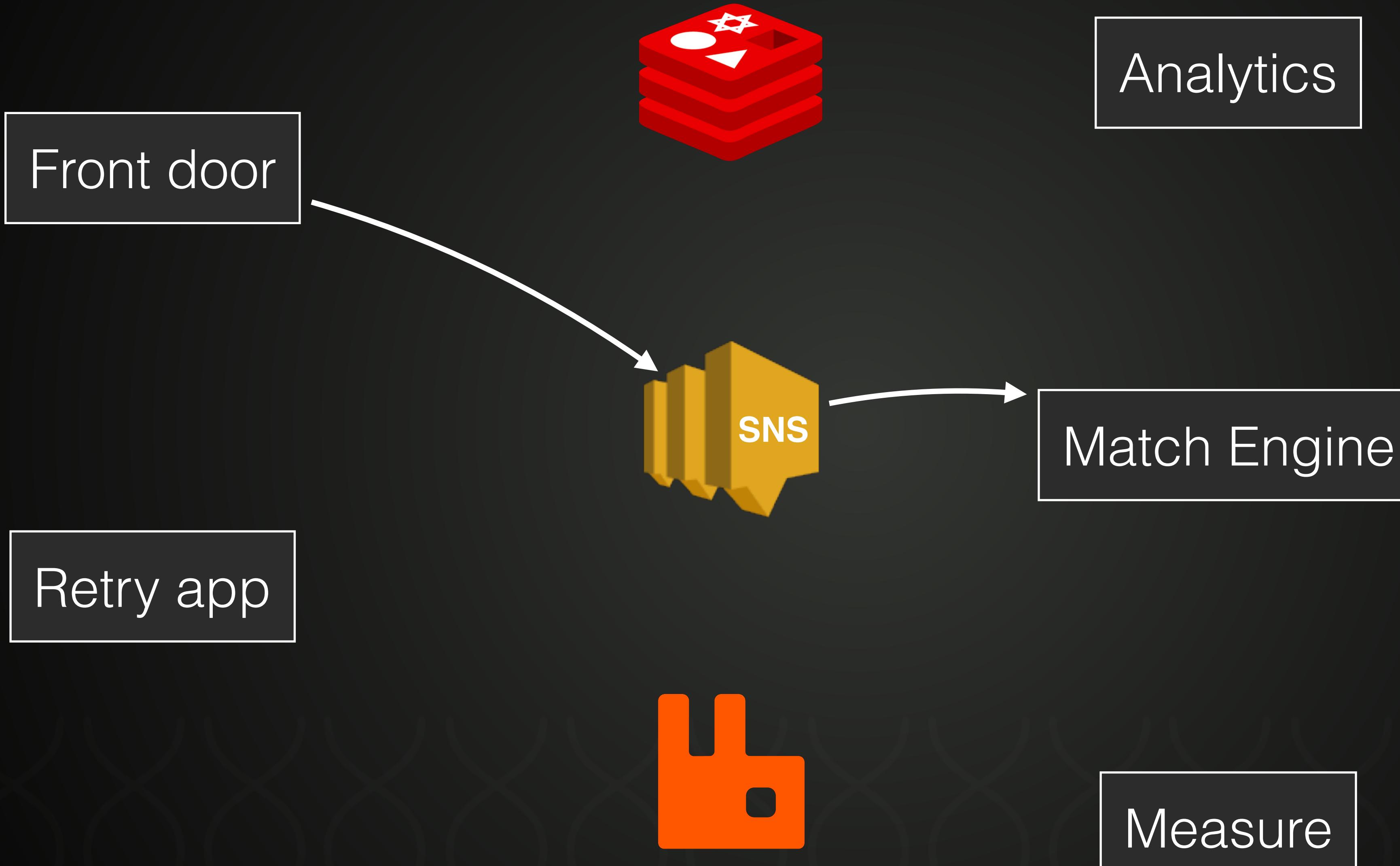


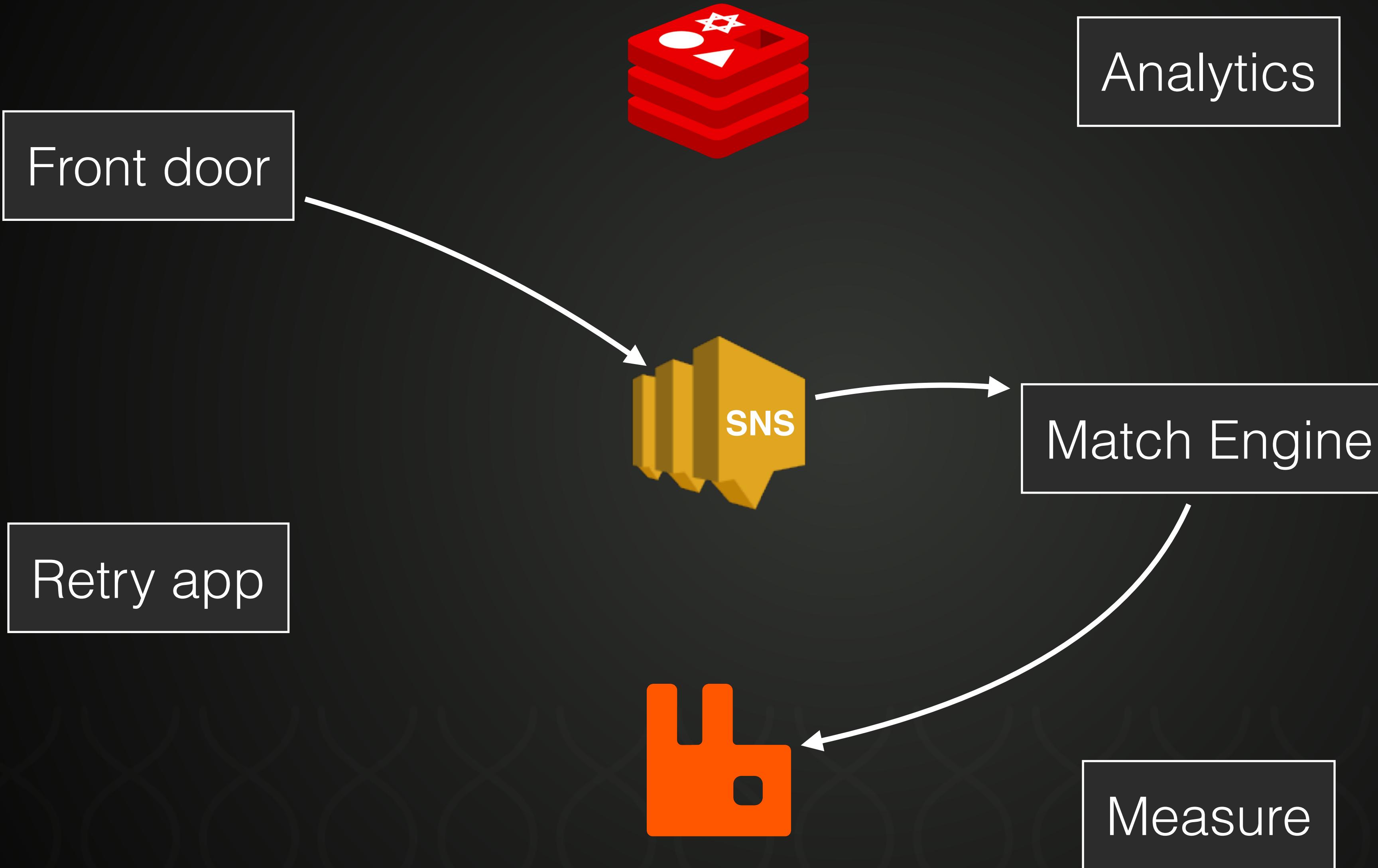
Match Engine

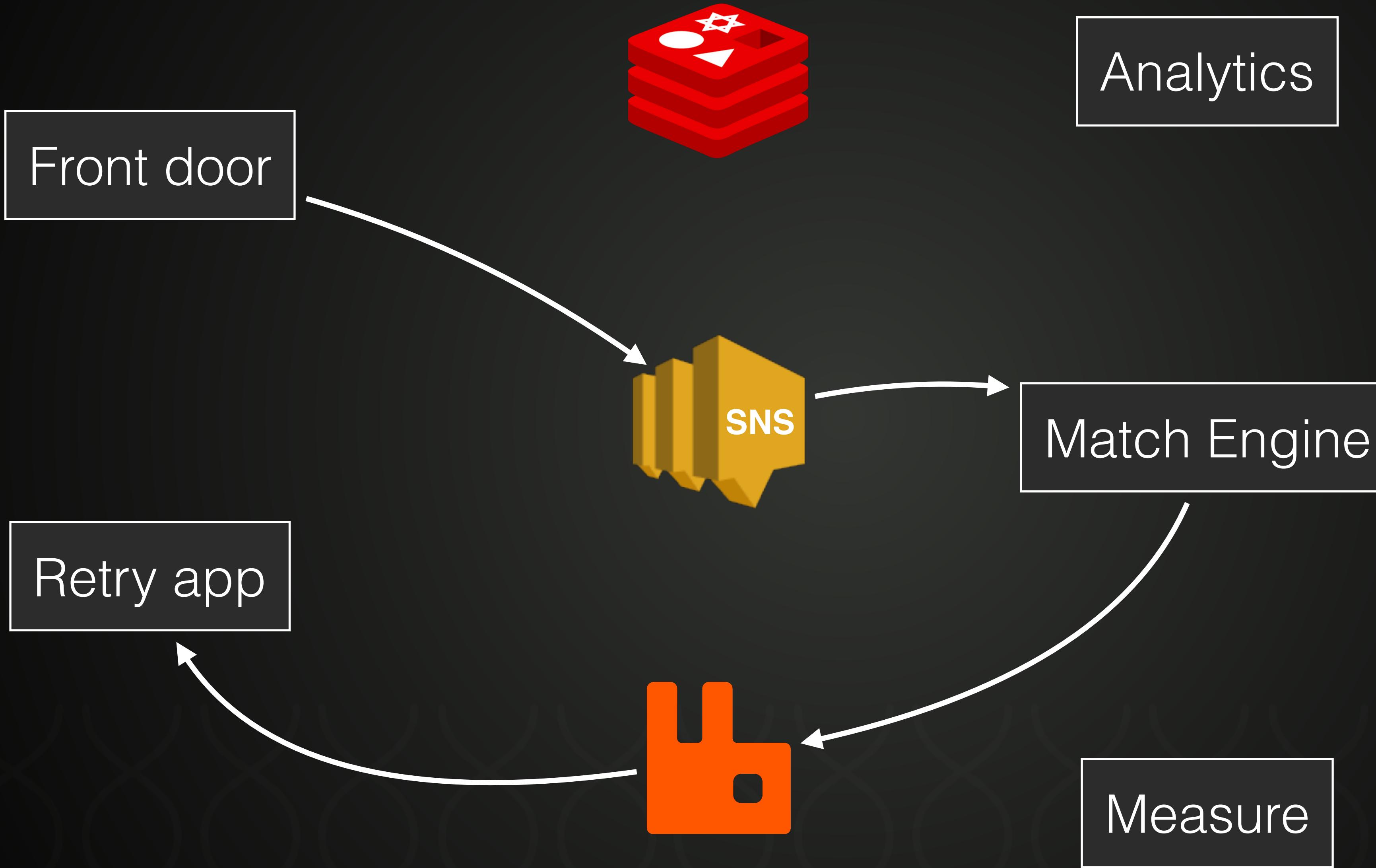


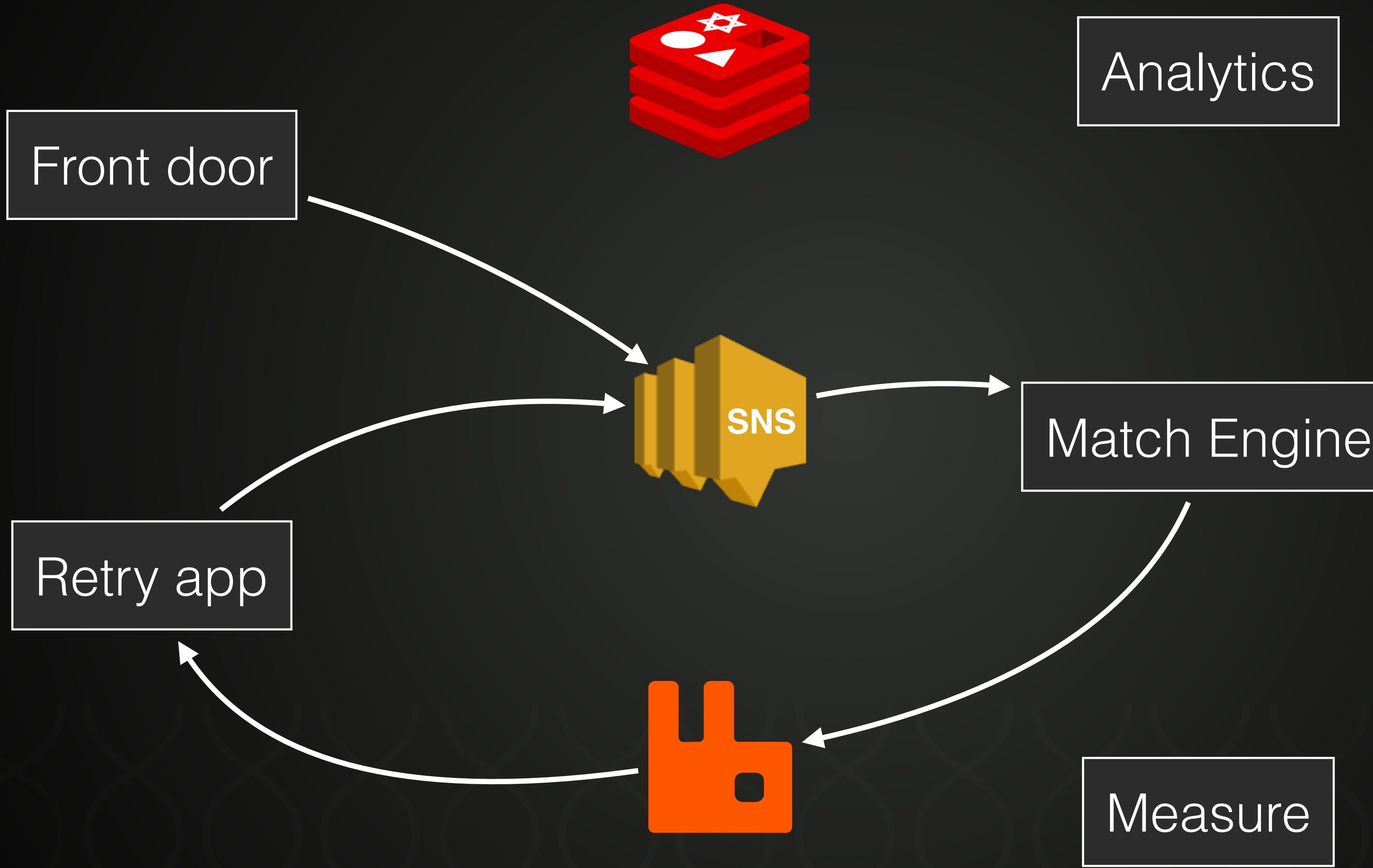
Measure

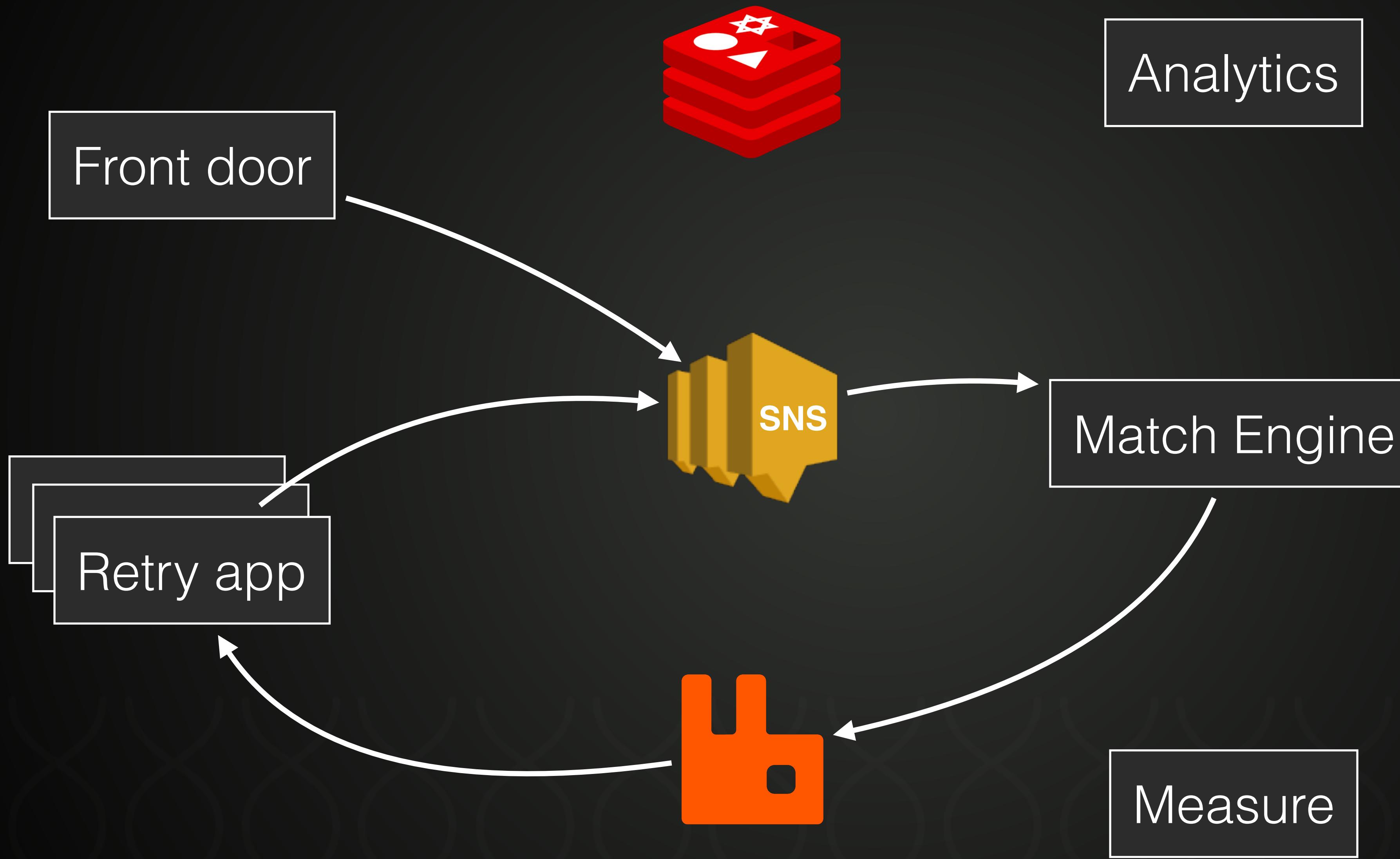












# Messaging

<http://developer.happyr.com/symfony-messenger-on-aws-lambda>

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```
include \dirname(__DIR__).'vendor/autoload.php';

$publisher = new \Aws\Sns\SnsClient([
    'version' => '2010-03-31',
    'region' => \getenv('AWS_TARGET_REGION'),
]) ;

$publisher->publish([
    'TopicArn' => 'my_topic_arn',
    'Message' => 'my_json_message',
]) ;
```

```
use App\Kernel;
use Rawls\SnsConsumer\SnsConsumer;

lambda(static function (array $event) {
    $kernel = new Kernel($_SERVER['APP_ENV'], (bool) $_SERVER['APP_DEBUG']);
    $kernel->boot();
    $container = $kernel->getContainer();

    /** @var SnsConsumer $consumer */
    $consumer = $container->get(SnsConsumer::class);

    foreach ($event['Records'] as $record) {
        if (!isset($record['Sns'])) {
            continue;
        }

        $consumer->consume($record['Sns']);
    }

    return 'OK.';
}) ;
```

```
final class SnsConsumer
```

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```
{
```

```
public function consume(array $event)
```

```
{
```

```
try {
```

```
    $envelope = $this->serializer->decode(['body' => $event['Message']]));
```

```
    $this->bus->dispatch($envelope);
```

```
} catch (\Throwable $e) {
```

```
    if ($e instanceof MessageDecodingFailedException) {
```

```
        $prev = $e->getPrevious();
```

```
        if ($prev instanceof HydratorNotFoundException) {
```

```
            // Dont retry.
```

```
            return;
```

```
}
```

```
}
```

```
$retryAttempt = (int) ($event['MessageAttributes']['retry_attempt']['Value'] ?? 0);
```

```
$mqMessage = new Message($event['Message'], [
```

```
    'delivery_mode' => 2, // Persistent
```

```
    'content_type' => 'application/json',
```

```
    'headers' => [
```

```
        'SnsTopicArn' => $event['TopicArn'],
```

```
        'retry_attempt' => $retryAttempt + 1,
```

```
    ],
```

```
]);
```

```
@tobiasnyholm $this->channel->publish($mqMessage, 'sns_retry', $this->getRoutingKeyFromRetryAttempt($retryAttempt))
```



```
    $retryAttempt = (int) ($event['MessageAttributes']['retry_attempt']['Value'] ?? 0); @tobiasnyholm

    $mqMessage = new Message($event['Message'], [
        'delivery_mode' => 2, // Persistent
        'content_type' => 'application/json',
        'headers' => [
            'SnsTopicArn' => $event['TopicArn'],
            'retry_attempt' => $retryAttempt + 1,
        ],
    ]);
    $this->channel->publish($mqMessage, 'sns_retry', $this->getRoutingKeyFromRetryAttempt($retryAttempt));
}

private function getRoutingKeyFromRetryAttempt(int $retries): string
{
    switch ($retries) {
        case 0:
        case 1:
            return 'retry_0';
        case 2:
        case 3:
            return 'retry_1';
        default:
            return 'retry_2';
    }
}
```

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# Handle failure

<http://developer.happyr.com/sns-retry>

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```
use Rawls\QueueAdapter\ChannelFactory;
use Rawls\QueueAdapter\Impl\AmqpExtChannel;

include \dirname(__DIR__).'/vendor/autoload.php';

$channel = ChannelFactory::create(\getenv('HAPPYR_MQ'));
$publisher = new \Aws\Sns\SnsClient([
    'version' => '2010-03-31',
    'region' => \getenv('AWS_TARGET_REGION'),
]);

lambda(function (array $event) use ($channel, $publisher) {
    if (!isset($event['queue'])) {
        throw new RuntimeException('Queue must be defined');
    }

    echo \sprintf('Reading from queue: %s...', $event['queue']); // No line break
    $count = 0;
    while ($message = $channel->get(false, $event['queue'])) {
        $attr = $message->getAttributes();
        if (!isset($attr['headers']['SnsTopicArn'])) {
            echo "No SnsTopicArn found \n";

            continue;
        }

        try {
            $publisher->publish([
                'TopicArn' => $attr['headers']['SnsTopicArn'],
                'Message' => $message->getBody(),
            ]);
        } catch (\Exception $e) {
            echo "Error publishing message: " . $e->getMessage() . "\n";
        }
    }
});
```

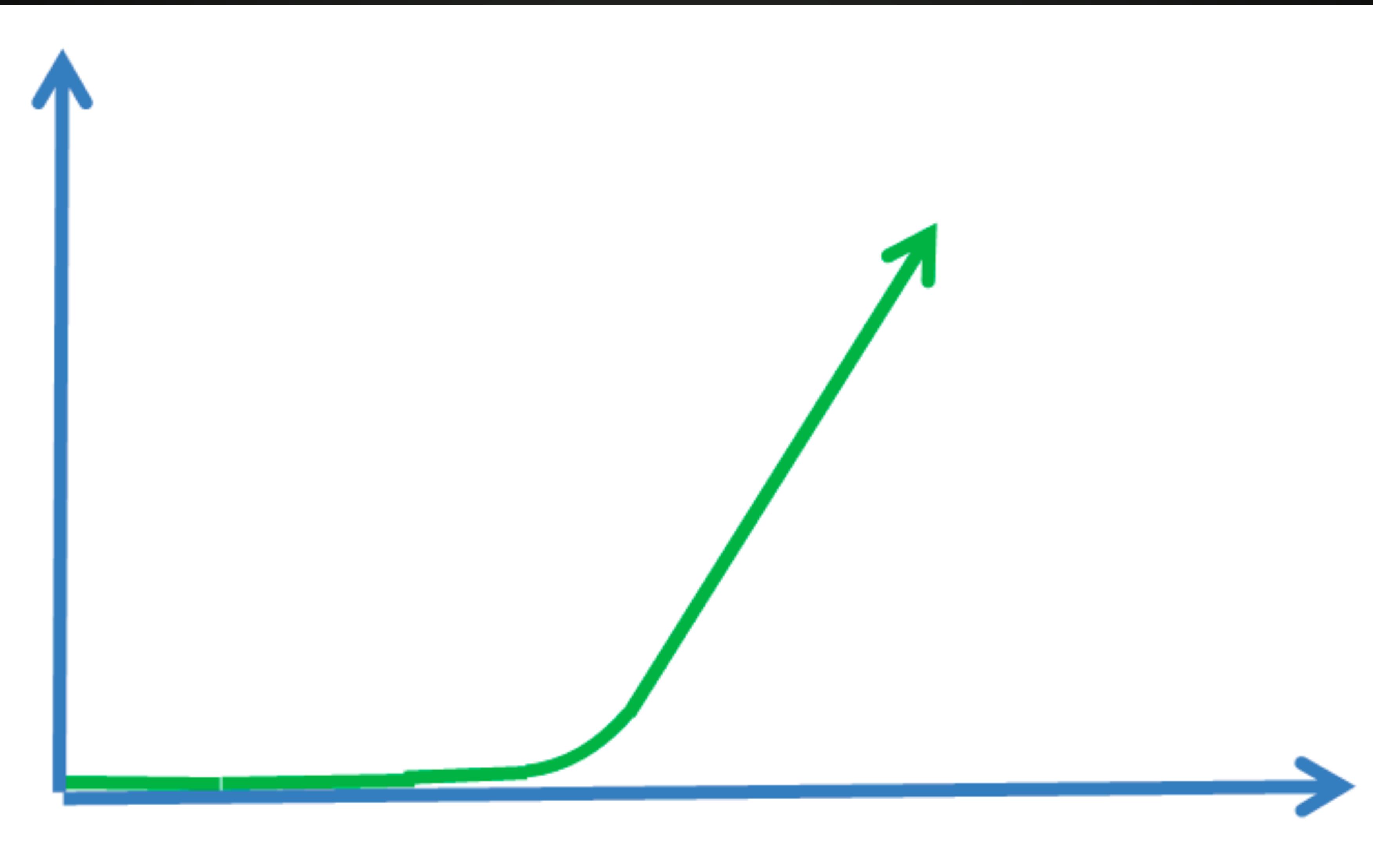
```
try {
    $publisher->publish([
        'TopicArn' => $attr['headers']['SnsTopicArn'],
        'Message' => $message->getMessage(),
        'MessageAttributes' => [
            'application_id' => ['StringValue' => ''.$attr['headers']['application_id'] ?? ''],
            'retry_attempt' => ['StringValue' => ''.$attr['headers']['retry_attempt'] ?? 1],
        ],
    ]);
} catch (\Throwable $throwable) {
    echo "\nCould not publish message \n";

    // Start handling other messages.
    continue;
}

// If we cannot publish the message, we will never ack it.
$message->ack();
++$count;
}

if ($count > 0) {
    echo \sprintf('Republished %d messages.' , $count)."\n";
}
});
```

Next: QA  
environment



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# Future: Serverless Aurora Postgres

# Questions?

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# Costs?

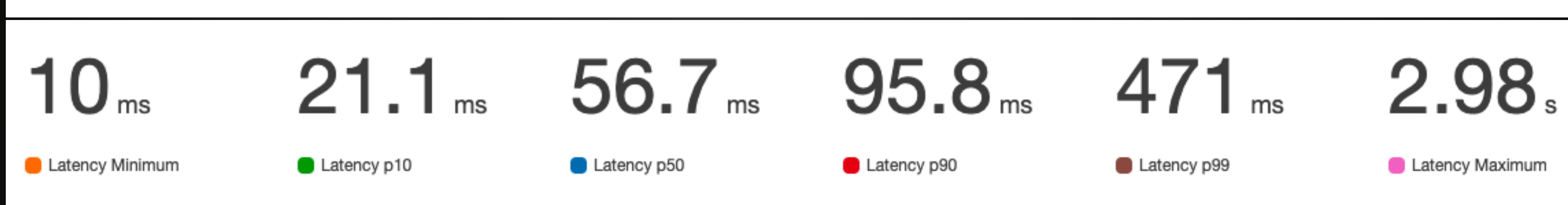
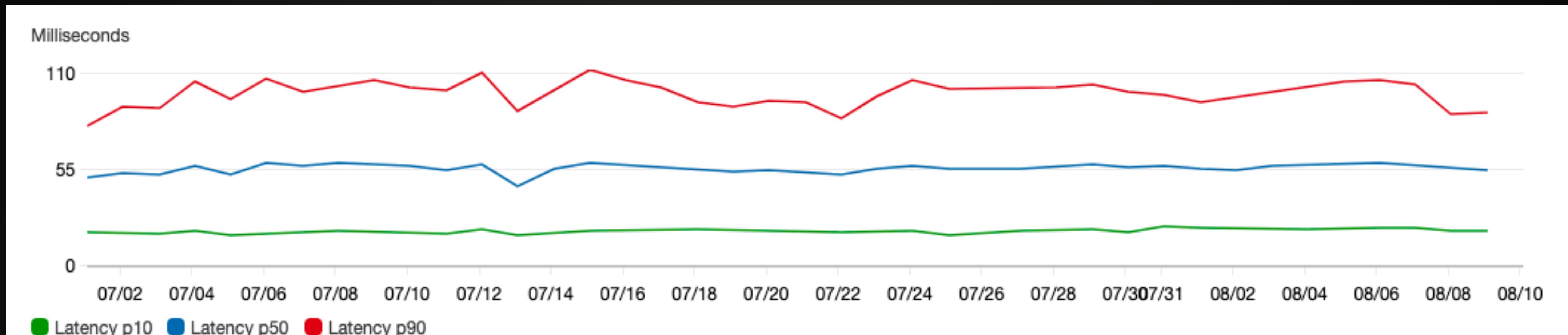
<https://cost-calculator.bref.sh/>

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# Questions?

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[externals.io](https://externals.io)

# Questions?

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[https:// bref.sh](https://bref.sh)

[https:// nyholm.tech](https://nyholm.tech)

